

Syllabus: Sponsorships Used as a Marketing Tool



SYLLABUS

- ≡ Objectives
- ≡ Skills
- ≡ Criteria for participation and approval

TOPICS

- ≡ Module 1. Buy Visibility - Brand awareness and the role of media
- ≡ Module 2. Access to Content - Giving fans better live and virtual experiences
- ≡ Module 3. Create Brand Love - Conquering the hearts of fans (...)
- ≡ Module 4. Accelerate short-term results through promotions and trade activation

QUESTION BANKS

Objectives

By establishing objectives, we give ourselves a clear idea of what we want to achieve once the teaching and learning process of this course has finished. But our aims are even more specific: we also want to establish what you will need to accomplish in order for this new knowledge to contribute to your educational goals.

To achieve these objectives, you must complete the entire process laid out in the different stages of the course.

Thus, if you work in the way suggested, you will be well-positioned to meet the following objectives:

General objective

To develop a broad understanding of how to use sponsorships to drive business growth.

Specific objectives

- 1 Understanding how fans consume sports and sponsorships.
- 2 Understanding applications of sponsorships in marketing.
- 3 Understanding applications of sponsorships beyond marketing.
- 4 Understanding how to evaluate sponsorships.

CONTINUE

Skills

The skills we hope you will develop throughout this course are:

General skills

- 1 Consumer Understanding:** Ability to understand what motivates fans to engage with brands and sports and how they do it.
- 2 Creative Thinking:** Ability to identify solutions to (business) challenges through the use of sports and entertainment sponsorships.
- 3 Analytical Thinking:** Ability to analyze data (from sponsorship evaluations) and draw conclusions that can be translated into learnings and action.

Specific skills

Strategic Thinking: At the end of this certificate, the participant will have developed the ability to make the connections between what the brands need and what the world of sponsorships can offer as solutions. Strategically. Thinking about alternatives and how to design a

sponsorship program that impacts the business performance of brands is a core competency of any sponsorship professional. This is a course that will take participants through a journey from basic to more sophisticated concepts and will provide practical advices for how to tackle each of the steps in the sponsorship process.

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Criteria for participation and approval

Participation criteria

During the month of course, the student is expected to:

- Browse the multimedia contents of each of the modules that make up the course.
- Solve the evaluations assigned in each module.
- Carry out the proposed activities, whether group or individual.
- Take the final exam.

Approval criteria

For the approval of the course, the student is required to complete the (4) proposed activities in the course and pass the final exam. The student must obtain a final score of 70% or more. This grade will be the average between the activities and the final exam.

[CONTINUE](#)

Module 1. Buy Visibility - Brand awareness and the role of media

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Module 2. Access to Content - Giving fans better live and virtual experiences

CONTINUE

Module 3. Create Brand Love - Conquering the hearts of fans (...)

Module 3. Create Brand Love - Conquering the hearts of fans through creative advertising and social change

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Module 4. Accelerate short-term results through promotions and trade activation
